DGT 2010 Digital Clock quick guide

| Time Control | Rate of play | DGT2010 Mode |
|---|--|-----------------|
| Public Service League default Fischer Timing | 75 minutes + 15 second increment per move | 18 |
| Public Service League – adjudication (by mutual agreement only) | 42 moves in 90 minutes then 7 moves per 15 minutes | 09 |
| London League quickplay finish (default on odd numbered boards) | 30 moves in 75 minutes then 20 minutes to finish | 05 |
| London League adjournment (default on even numbered boards) | 36 moves in 90 minutes then additional 36 moves every 90 minutes | 07 |
| Commercial League Fischer timing | 75 minutes + 10 second increment per move | 21 |
| Commercial League quickplay finish | 30 moves in 75 minutes then 15 minutes to finish | 12 |

To select a playing mode:

- 1. Switch on using on/off button on base of clock. Last mode used will flash.
- 2. To select this mode, press and then
- 3. Place clock with rocker 'up' for player of the White pieces. Press to start. Press again to pause the clock.

To change between playing modes, switch on clock and use or to change mode number. Then repeats steps 2 and 3.

Note:

Clock will add second session time to both players' clocks when one player reaches the end of their first session time. At this point a flag will appear and the flagged player has lost the game if their first session moves have not been completed. If moves completed, the game continues as normal and flag will disappear after 5 minutes.

At the final time control the flag will flash to indicate flag-fall.